



Lessons learnt from HI surveys

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Thoughts on survey design

- Design survey strategy so a monkey can observe!
- Design easy tools for keeping track of observations, incoming data, processed data, etc *before* you start the survey
- Think through *all* data processing steps and design your survey strategy to make these steps easy

More survey design...

- If you need specialised software or software tweaks specify these completely and get them underway *before* you start
- You probably can't predict how people will use your survey, so:
 - Untargetted is best
 - Don't undersample (angularly or spectrally)!

Thoughts on sociology

- Helpful to have a small, core team identified early in a project
- This team should do most of the real work, so be sure that they all do work, that you cover the range of possible expertise (i.e. coding, scripting genius), and they get along
- Reward this team with the pick of projects, but keep in mind that they'll be worn out from the mechanics of the survey

More on sociology...

- Getting observers is hard:
 - Choose your team to have people capable of spending lots of time observing
 - Get commitments from observers
- It helps to define your publication /project policies in advance
 - For example, who will be on initial papers?
 - Will student publications be held up by having to pass through a huge team?