# ASAP: automatic spectral line search and baselining

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## Line search and baselining



 Spectral lines are expected to be much narrower than the baseline undulations

One can calculate running mean and variance and compare them with the fluxes of individual spectral channels



- Baseline may have a significant slope
  - Work with the residual of the linear least square fit



- Baseline may have a significant slope
- The off-line noise is unknown if we don't know where the lines are
  - Use the mean of, say 80%, smallest values of the variance calculated for different box positions



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- Strong lines can affect the statistics and create spurious absorption features
  - Multiple iterations



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- The off-line noise is unknown if we don't know where the lines are
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- Line wings are below a detection threshold
  - Need a wing detection procedure



- Baseline may have a significant slope
- The off-line noise is unknown if we don't know where the lines are
- Strong lines can affect the statistics and create spurious absorption features
- Line wings are below a detection threshold
- Oversampled lines
  - Internal averaging

## Interface

```
# Line search
fl=linefinder()
fl.set_scan(scan,edge=(200,100))
fl.set_options(threshold=3)
nlines=fl.find_lines()
if nlines!=0:
    print "Found", nlines, "spectral lines:", fl.get_ranges()
else:
    print "No lines found!"
```

# automatic baselining

scan.auto\_poly\_baseline(order=3)

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For this Mopra spectrum, the algorithm with the rejection of 50 channels from each side and  $3\sigma$  detection limit finds the line at 522–580 channels

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For this spectrum, the algorithm detects a line above the  $3\sigma$  detection limit at 4086–4108 channels. Averaging of adjacent channels is necessary here to reveal the line.

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