# ASAP: automatic spectral line search and baselining 

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## Line search and baselining



Spectral lines are expected to be much narrower than the baseline undulations One can calculate running mean and variance and compare them with the fluxes of individual spectral channels

## Line search: problems



- Baseline may have a significant slope
- Work with the residual of the linear least square fit


## Line search: problems



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The off-line noise is unknown if we don't know where the lines are

- Use the mean of, say $80 \%$, smallest values of the variance calculated for different box positions


## Line search: problems



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- Multiple iterations


## Line search: problems



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Line wings are below a detection threshold

- Need a wing detection procedure


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Line wings are below a detection threshold

Oversampled lines

- Internal averaging


## Interface

```
# Line search
fl=linefinder()
fl.set_scan(scan,edge=(200,100))
fl.set_options(threshold=3)
nlines=fl.find_lines()
if nlines!=0:
    print "Found",nlines,"spectral lines:", fl.get_ranges()
else:
        print "No lines found!"
```

\# automatic baselining
scan.auto_poly_baseline(order=3)

## Examples: A spectrum from Mopra



For this Mopra spectrum, the algorithm with the rejection of 50 channels from each side and $3 \sigma$ detection limit finds the line at 522-580 channels

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For this spectrum, the algorithm detects a line above the $3 \sigma$ detection limit at 4086-4108 channels. Averaging of adjacent channels is necessary here to reveal the line.

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